



Whitepaper v.1.0. – ATBFIG Token

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Abstract

ATBFIG Token is designed on the principle of “play to earn” and aims to create a way to allow players reach a satisfying gaming experience. The ATBFIG team is building a unique ecosystem where players can create, own, and monetize their gaming experiences using ATBFIG, the main utility token for all the games owned by ATB Games Inc. We aim to disrupt the existing game understanding by providing creators (NFT artists who create and own NFTs) true ownership of their creations as non-fungible tokens (NFTs) and rewarding their participation with our utility token – ATBFIG. We do not have a virtual world for players. We aim to construct a comprehensive ecosystem that revolves around ATBFIG. ATBFIG is a BEP20-powered utility token that will be the medium of exchange within ATBFIG ecosystem. ATBFIG is an in-game currency. The ATBFIG token constitutes the currency used to perform any type of transaction within the games of ATB Games Inc. It will allow users to purchase services or assets and to trade and play - it will constitute the medium of exchange and will act as a value accrual token. Players spend ATBFIG in order to play games, buy items, services or equipment, or customize their character, vehicle or any in-game instrument. ATBFIG team demonstrates the spirit of decentralization with members from all over the world. Our team came up with the idea of integrating blockchain technology with mobile game world. We continued to follow this path and aim to create a blockchain-based mobile game ecosystem where ATBFIG token will be valid for all transactions. The team intends to reinvent what a blockchain platform should be, and embarked on a journey of solving problems that cannot be solved by traditional designs.

1. Introduction

In the current game market, the centralized ownership and control of user-generated content limits creator rights and ownership. Central control over the trading of virtual goods created by players restricts them from generating fair value for their creations. Compounding this, it can be difficult to prove creative ownership of works, especially as content is copied, altered, and built upon. We aim to overcome these limitations while accelerating blockchain adoption to grow the blockchain gaming market. We will do this by building an environment through enjoying ownership with the ability to earn cryptocurrency (ATBFIG). This ownership will be established and guaranteed through the use of NFTs, where every in-game item will have a unique and immutable blockchain identifier. As a player, you can create digital assets (Non-Fungible Tokens, aka NFTs) and upload them to the marketplace,

ATBFIG is the BEP-20 token created on the BSC that is used within games released by ATB Games Inc. as the basis for all of ecosystem’s transactions and interactions. Players will even be able to earn ATBFIG tokens while playing the different games uploaded into ATBFIG ecosystem.

ASSET is a token created by players who assemble in-game contents personally to make an original piece of work. Each ASSET (Non-Fungible Token) will be a personal creation from one of our players. Non-fungible tokens (NFTs) are virtual tokens for digital scarcity, security, and authenticity. They are unique/distinct, indivisible, and not interchangeable. Players have opportunity to sell their NFTs for ATBFIG that is specified by them. The assets you own have value both in the game and in the real world.

ATBFIG ecosystem is a kind of game world where players can create, own, and monetize their gaming experiences in BSC blockchain. Our ecosystem aims to bring blockchain into



mainstream gaming, attracting both crypto and non-crypto game enthusiasts by offering the advantages of true-ownership, digital scarcity, monetization capabilities, and interoperability.

ATBFIG is the token that is used by gamers, developers and publishers throughout in-game features for games, which are created by ATB Games Inc., as a main currency, with which you will be able to perform any type of interactions and transactions

2. Target Audience

We first aim to create mobile and online games for large global audience of players in general. Absolutely, no prior knowledge about cryptocurrencies is needed. For that reason, we compare mainly with the normal game market, and target the same players. Games will be released in a wide range of categories for all age groups and different tastes. All games created by ATB Games Inc. will be free to play. Regardless of players' geography, gender, social class, lifestyle, taste, ethnicity and religion or age, we will release games for everyone all over the world. After this stage, any of our games is to be seen as a game for blockchain players. Having all these in mind, we will have a much bigger audience than previously seen in the field of blockchain gaming, and an associated larger opportunity for revenues.

3. The True Value of NFT

As many developers were looking for the next one, many projects turned to NFT. However, the idea of NFT is not new, it is one of the first thoughts on how smart contracts and specific tokens can provide benefits with creators and users at the same time. Although many people use this method and some cases have cropped up in some over the years. Only a few of them have actually created a product that demonstrates the true value of NFT and how they can change the world. NFT should not only be expensive, but as a well-known obvious improvement to ensure that creators are rewarded for their time and effort. It is clear that many decentralized applications are designed for a minority, whether the reason is restrictions on participation or extremely high gas fees (blockchain transaction fees), and now not everyone can participate anymore.

The goal is to provide the community with product values that can be achieved through the community. Bridging boundaries and ensuring developers are open and honest is essential to grow and evolve the network and deliver real value. Unfortunately, most communities are not rewarded for scalability. Decentralized applications have come a long way, but scalability needs to be addressed to take the next step. Due to high gas tariffs, long transaction times, and extremely complex forwarding processes, this has resulted in the failure of many decentralized applications.

ATBFIG is currently running on Binance Smart Chain (BSC). ATBFIG's research team applied market-tested scientific methods and mechanisms to design ATBFIG's business model. ATBFIG aims to run on multiple chains as the design continues to support the consumption of ATBFIG across multiple chains.

ATBFIG is a community-driven platform that allows users to reward their participation and enjoyment. It uses tokenomics, finance and games creatively. We also combine the best of DeFi and NFT to create a truly unique and eternal free game play while creating our ecosystem.



Our mission is to build a system where creators will be able to craft, play, share, and trade without central control, enjoying secure copyright ownership with the ability to earn ATBFIG. We need to address key problems which causes suffer on what we intend to do.

- a. Central control over the trading of virtual goods created by players restricts players from generating fair value for their creations, limiting what they can or cannot sell and/or taking a significant portion of the sales revenue.
- b. It can be difficult to prove creative ownership of works, especially as content is copied, altered and built upon.
- c. Existing game marketplaces are based on FIAT currencies, which do not support true micro transactions and are vulnerable to credit card fraud that can unbalance in-game economies.

ATBFIG ecosystem uses blockchain technology and NFTs to empower the players and creators. NFTs are an emerging segment in the global game market: virtual tokens for digital scarcity, security and authenticity. Each NFT is distinct or unique, it is indivisible and it is not interchangeable for another.

Through the use of NFTs, our players will be able to benefit from:

- a. **True Digital Ownership:** Gamers are the true and perpetual owners of their digital items, even if the game was shut down or abandoned. With blockchain, every game item can be tokenized, allowing gamers to decide how they want to trade, sell, or gift their items.
- b. **Security and Immutability:** Digital game items can be easily tokenized and traded in markets that are managed and facilitated by blockchain technology. Items based on scarcity and demand usually invite fraud and theft, but these risks are minimised on blockchain because it is a distributed ledger.
- c. **Trading:** Blockchain-based gaming platforms can provide users with ultimate control over their digital assets. They can buy and sell items freely without concern that they will be ripped off.

4. Market Overview and Why are We Working on Mobile Games?

The mobile game enterprise is developing day by day worldwide. According to a report¹, 3.1 billion people spend time playing video-games. Mobile gamers count for nearly half the amount of the gaming population. The world's population is around 8 billion people, meaning almost 40% of the population is playing video games. When you think about a gamer you might envision them on their PC or console. Surprisingly, the fastest growing and largest area of these gamers is on mobile. Mobile gamers count for nearly half the amount of the gaming population.

Recently, mobile game companies in Turkey have started to make a call for themselves worldwide. In this sense, we are able to say that the mobile game enterprise in Turkey is experiencing its golden age. This rise became recently noted in Bloomberg news². Game developers in Turkey attracted about \$2.4 billion in investments over the past five years.

¹ <https://www.dfcint.com/product/video-game-consumer-segmentation/>

² <https://www.bloomberquint.com/markets/gaming-startups-defy-capital-flight-from-turkey-with-zynga-deals>



Some Turkish companies have up to ninety percent of their capital from overseas investors. This situation has started to turn Turkey right into a place that is recognized for game software program development. That's why ATB Games Inc. became established and started to perform at a time when the interest of massive investors in Turkey increased.

Why did we tend to design ATBFIG? There are many thousands of games worldwide and plenty of game corporations that manufacture these games. So as to contend among these companies, it's necessary to both produce sensible games and promote them well. No doubt that, this is often the fundamental conception for all game companies. All game companies attempt to differentiate themselves from their competition. For this reason, we decided to design ATBFIG to be utilized in the games and mobile applications we produce.

The founding team behind the company, each of whom specialized in their own field, has already released various types of mobile games for Android and iOS users for a few years. Our team came up with the idea of integrating blockchain technology with mobile game world. We continued to follow this path and aim to create a blockchain-based mobile game ecosystem where ATBFIG token will be valid for all transactions. In our ecosystem, players are included in a system where they can convert points into tokens, and the more games they play, the more ATBFIGs they receive.

Now, anyone can have this question in their mind. You do not have a metaverse of your own, where players directly participate its governance, shape it, create it, develop or change it, so what the players will find attractive in your games in which players cannot create the rules, scenario or playing model? We will allow the players to connect their ATBFIG Vault to every game on blockchain and provide them with opportunity to earn while having fun. By the integration of ATBFIG Vault and games, thanks to blockchain, players have the opportunity to make real money while playing games where they spend a certain time of their day. If I already spend a certain amount of time playing games every day, what could be better than making money on the crypto assets I own for the time I spend?

4.1. The Main Problem

Gamers play blockchain-based games which able players to have, purchase and sell NFTs, however this kind of games are not long-lasting. With these games, only the more experienced gamers profit off new gamers and those who are not good at making money will lose interest. As soon as interest is diminished, players will move on to other games where they can start all over again. In order for people to have a longer lasting interest in the game itself, new models need to be created.

4.2. Sustainable Solution

Using NFTs in games could give some power back to the players, as in-game purchases will be owned. However, it is not a sustainable solution. If the main goal is to attract people with the possibility of making money, they play the games with the intention of earning as much money as is possible. The issue is whether they do not enjoy the game itself like they do with traditional games.

What we want to do is bring together enjoyment and earn. We believe that users should want to play the game regardless of whether they are earning money or not. The key point is to make sure games are fun, regardless of they are NFT-based or blockchain-based. We offer



various types of games so unlike a blockchain-based game you will have many choices and upon your wish you can earn money while having fun.

4.3. Goal

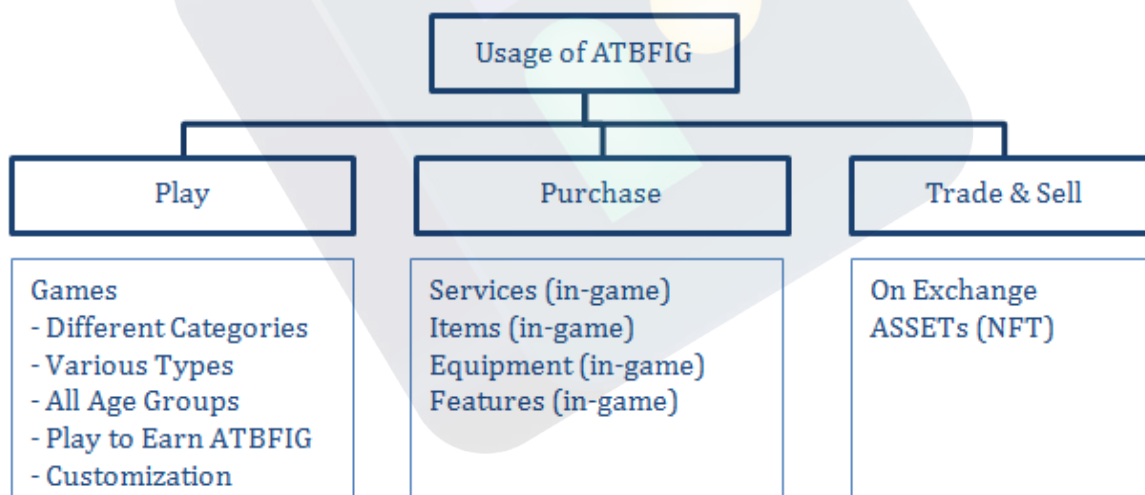
Mainly, as no previous experience or interest in blockchain or cryptocurrencies is required, we aim at fully developing the potential of blockchain economy, while abstracting its complexity from the users. We will bring non-crypto users to the blockchain world through mobile games.

5. Usage of ATBFIG in Games

In relation to the usage of ATBFIG, the community of creators and players will need to get access to ATBFIG. We plan to make it accessible to the community through multiple ways with controllable supply mechanisms, such as purchasing ATBFIG from multiple exchanges.

As the community increases in terms of the number of creators, players and ASSETs exchanged in the marketplace, there might be an increased need for ATBFIG within the ecosystem. Therefore, while the total supply of ATBFIG is fixed, different type of games will provide a scarcity effect reducing the ATBFIG available per capita and therefore fostering demand.

ATBFIG token is the native currency in the game, as well as mirrored as a BEP-20 token. It allows token holders to play, invest and also be part of the game. There is a fixed supply of ATBFIG tokens. As an in-game currency, ATBFIG could be used in the marketplace for purchasing assets and also some special features in the games. One of our games' main features is a virtual marketplace where players can buy and sell their ASSETs and other in-game items. In order to encourage players to contribute to the games and maintain traction, there will be different ways of earning tokens while playing. These ways will differ for each game.



Here we have a question of what are the benefits of integrating mobile games with blockchain technology when compared the current, non-blockchain system. We have a less fraud possibility thanks to blockchain's record keeping technology. Also, blockchain allows assets to be shared between players for collaboration and peer-to-peer trading. However, without



blockchain centralized systems limit collaboration and all trades are controlled by 3rd parties. For the NFTs, creative authorship is immutable.

The marketplace will use smart contracts to control item auctions and transactions. This open marketplace for creators and developers will allow for the free trade of in-game assets between the players. Additional benefits of this marketplace are that economic principles of supply and demand become automatically integrated into the system, allowing the community to determine the fair price of user-generated ASSETS.

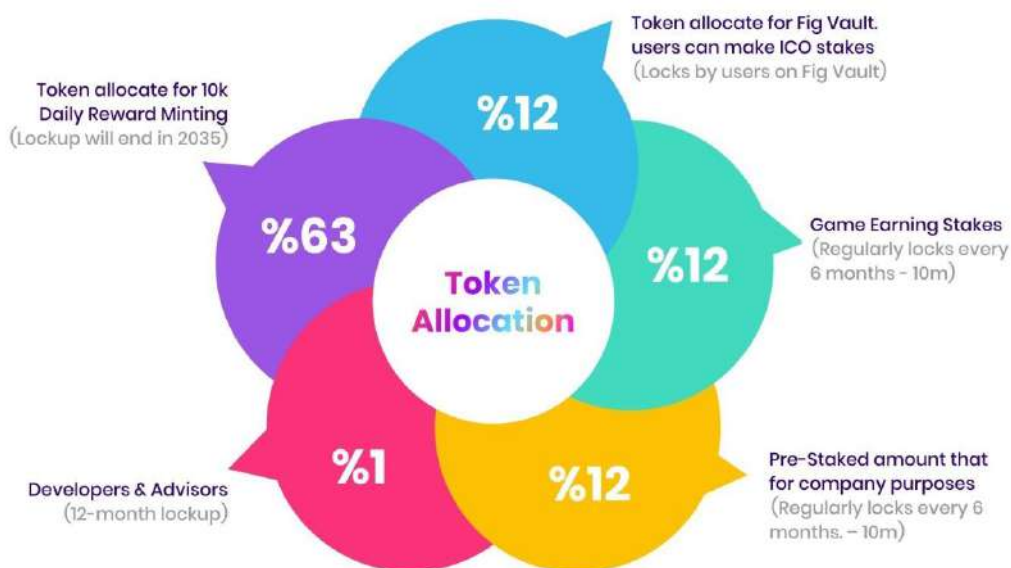
ATBFIG is the utility token used throughout ATBFIG ecosystem as the basis of transactions and interactions. It is a BEP-20 utility token built on the Binance Smart Chain. It will be used across the ecosystem by gamers and developers, allowing creators and players to exchange ASSETS and build a player-based platform of rewards while developing an ecosystem where creators and players will share various truly unique gaming experiences.

Players will be able to earn ATBFIG tokens while playing the different games uploaded to Google Play Market/App Store. They might win ATBFIG by riding a fire fighting helicopter, opening a chest, or even completing a quest; nearly endless possibilities can be created in games. For skill-based challenges, players will be able to pay an entry fee to enter a challenge such as a race, a card game, a battle royale, or any other type of competitive contest. The winner might take all of the prize pool. Even a player needs to pay entrance fee by ATBFIG to play some part of a game. Players can receive ATBFIG when they accomplish a mission or win battles, races, contests etc. in the games. Creators publish ASSETS in the marketplace and receive sales by ATBFIG. There are unlimited numbers of possibilities to earn and spend ATBFIG while playing and enjoying games. This ecosystem consisting of various type of games which will revolves around ATBFIG.

When a player makes and/or accepts in-game payments by ATBFIG, such transactions will be made through the connecting of that player's wallet on ATBFIG Vault to the relevant game. Each game has a unique ID and players need to integrate that ID to their ATBFIG Vault to have ability to make transactions.

6. Token Allocation

- a. Token allocate for 10k Daily Reward Minting 63% (Lockup will end in 2035)
- b. Token allocate for ATBFIG Vault. Users can make ICO stakes 12% (Locks by users on ATBFIG Vault)
- c. Pre-Staked amount that for company purposes 12% (Regularly locks every 6 months – 10m)
- d. Game Earning Stakes 12% (Regularly locks every 6 months - 10m)
- e. Developers & Advisors 1% (12-month lockup)



Investors for ATBFIG include, but are not limited to traditional venture capital, cryptocurrency investors, gaming companies, gamers and game developers. As the community increases in terms of the number of creators, players and ASSETS in the marketplace, there will be an increase in the need for a utility token to reward the growing number of stakeholders participating in the ecosystem.

7. Stake and ATBFIG Vault

As a cryptocurrency ATBFIG is based on Proof of Stake (PoS) concept. It refers to purchasing cryptocurrencies and keeping them in the wallet for a while and keeping the wallet open to verify transactions. Users can have stake with 5,000 ATBFIG and need to keep them for 6 months.

We have 10,000 ATBFIG minting for daily. 5,000 ATBFIG is distributed to the stake holders proportionally. 4,000 ATBFIG is distributed proportionally to those whom bring users by their referral code. To benefit from that distribution users who use your referral code must be a stake holder. Otherwise, you cannot benefit from distribution of 4,000 ATBFIG. We have a 4-step reference mechanism. In the first step you can bring unlimited numbers of new users with your referral code and can get ATBFIG if they have stakes. In this step, you will receive 40% tokens from the stake income of each of the users who registered with your referral code and have stake. In the second step you get 20%, in the third step you get 14% and in the last step you get 6% with the same method. Any user can have a stake by individually from ATBFIG Vault. The rest 1,000 ATBFIG is kept by us for company purposes.

The key success factor for building the ecosystem consists of ensuring an organic community growth of creators and players invested in ATBFIG. Ensuring customer satisfaction is another crucial factor. In order to ensure a progressive growth of the community, we need to identify key variables that will be measured and incentivized through marketing, promotional, and communication tactics: players growth rate, creators growth rate and commission rate at the marketplace (both are will be addressed when marketplace developed), initial supply of ATBFIG, price of ATBFIG and initial supply of ATBFIG in the hands of players.



Therefore, while the total supply of ATBFIG is fixed, the initial amount of ATBFIG offered to the people will be limited to add a scarcity effect due to the following key factors: a growing number of players which eventually will reduce the ATBFIG available per capita and staking effect, increasing the time holding ATBFIG.

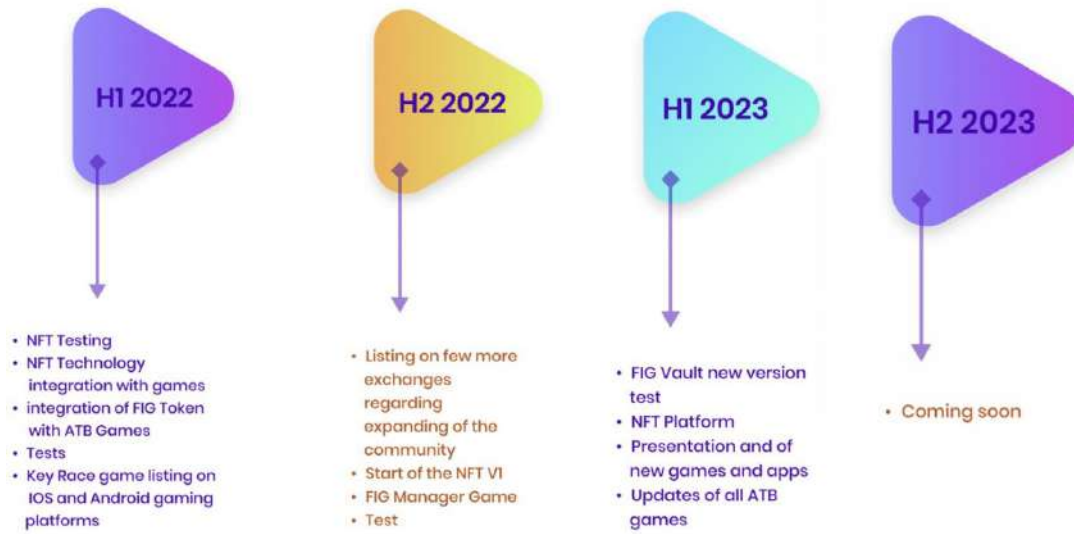
Users can have access to ATBFIG Vault by downloading mobile app or via online. Thanks to ATBFIG Vault, your investments are always safe. Wallet withdrawals are secure as we have 2FA login process. You need to activate 2FA from your profile page to make your logins on our website more secure. Using multiple accounts will result in your account being banned. Please open only 1 wallet for yourself.

In order to integrate games and wallet, on ATBFIG Vault, players need to make connection by copying the unique ID from each game. Every game has an ID section on ATBFIG Vault and these sections are needed to be fulfilling by ID numbers of relevant games. Otherwise, there will be no any integration for player's wallet and the games, which will prevent transactions.

8. Roadmap

Our team has prepared a roadmap, taking into account all the above-mentioned issues. ATBFIG emerges as a token designed by taking advantage of the experience from many tokens that have been released to the market previously. We launched ATBFIG on December 23, 2020. ATBFIG was developed and launched with attention to speed, security and usability. Updates will be made as time goes on. We aim to provide an ecosystem with people playing mobile games where they can earn ATBFIGs and convert their earned ATBFIGs into the FIAT money. We have a strong product roadmap ahead and a top team to execute a strong vision to build a unique mobile gaming ecosystem where players can own and monetize their gaming experiences and spread the power of blockchain as the lead technology in the gaming industry.





9. Team

We have assembled the right senior team to execute our mission. Our team consists of well trained and experienced smart contract developers, blockchain engineers, mobile app developers, graphic designers, experienced social media experts, and video game experts.

Teams of more than 80% of crypto currencies are anonymous. They mostly prefer to stay behind walls and you will not have a change to reach them. Our team is completely transparent. You can contact our team members and administrators via social media or email. We work with professionals in every piece of our works. We assembled a senior team to execute our vision.





10. Example of Games

The game examples briefly described here are only draft versions and these descriptions do not include all the details. ATB Games Inc. reserves the right to make any changes to what is stated herein.

Will the players have uninterrupted access to games and applications? All items within games and apps will be fully secured by the ATBFIG network. In order to ensure that users can enjoy games and applications uninterrupted, games and applications are constantly kept up to date by our expert software developers. In this regard, it is important to take into account what is stated in Article-12.

10.1. Fire Helicopter Life (Arcade Simulation Game)

Fire Helicopter Life is a role-playing game in the category of arcade simulation. By assuming the role of Fire Helicopter Pilot in the game, you are responsible for responding to forest fires, house or building fires, facility fires and vehicle fires caused by accidents in different parts of the world.

By earning money throughout the game, you can buy better helicopters, improve your helicopter, buy fuel or buy a water tank. All monetary expenditures and monetary gains within the game will be made with ATBFIGs.

The aim in the game is to prevent and extinguish the fires in various parts of the world with your helicopter before they spread. More than 10 different helicopter brands, models and interior designs will be available in the game. The player has ability to earn tokens during the game according to extinguishing skill and also needs to spend tokens to get necessary fuel. The player will be able to buy different sized water tanks with tokens and fill these water tanks from water areas around the fire such as lakes and sea. There will be dozens of different maps in the game, and the player will be able to freely fulfill their duties on more beautiful, different and challenging maps as they progress, with the helicopters they have developed or purchased.





The currency earned, spent and exchanged in the game will be ATBFIG. Usage areas of ATBFIG in the game as follows:

- When purchasing a helicopter among dozens of different helicopter options, purchasing helicopter airport or improving the features of your helicopter,
- While purchasing fuel, improving fuel tank or purchasing a larger water tank,
- Earn ATBFIG as you complete tasks and make a career,
- ATBFIG that the player earns are will be available for trade, players will be able to transfer earned tokens to cryptocurrency exchanges,
- Players who want to make a career in the game and develop fast will be able to transfer ATBFIG from exchanges to their wallets that are in the game so that they will be able to develop quickly by spending tokens and buy more powerful helicopters in the game,

10.2.Monster Trucks War Game

Monster Truck Wars is an action war game where players can play alone in the career mode or play with their friends at the same time as multiplayer. By purchasing dozens of different monster vehicles in the game, you can improve their features, add weapon mechanisms, modify them and buy additional features via ATBFIG.

You can fight with your friends in the battles and you have chance to earn or lose your ATBFIG depends on your win or defeat. All monetary expenditures and monetary gains within the game will be made with ATBFIG. The aim in the game is to collide with different vehicles on different regions, to defeat your opponents by using their weapons and advanced vehicles and to leave the arena in one piece.

In the career mode with 25 different levels, 4 vehicles can fight at the same time, so you can experience the pleasure of fighting. You can make modifications to your vehicles from dozens of different weapons in your garage, buy them with ATBFIG and equip your vehicle to become stronger in the arena. On the map, you can experience different adventures, pass the levels in the career mode one by one and by passing these levels and collecting the rewards you can win the game.





The currency earned, spent and exchanged in the game will be ATBFIG. Usage areas of ATBFIG in the game as follows:

- When purchasing a vehicle among dozens of different monster truck options, modifying these vehicles or improving the features of these vehicles,
- When purchasing weapons that can be mounted on vehicles,
- When purchasing shield, bullet, ammunition, bomb, etc.,
- When purchasing new maps in the career mode,
- Players will be able to earn ATBFIG through completing the missions and make a career or they can get ATBFIG when they beat friends in multiplayer mode,



11. Disclaimer

The information in this whitepaper is subject to change or update and should not be construed as a commitment, promise or guarantee by ATB Games Inc. or any other individual or organization mentioned in this white paper relating to the future availability of services related to the use of the tokens or to their future performance or value.

The document does not constitute an offer or solicitation to sell shares or securities. It does not constitute or form part of and should not be construed as any offer for sale or subscription of or any invitation to buy or subscribe for any securities not should it or any part of it form the basis of or be relied upon in any connection with any contract or commitment whatsoever. ATB Games Inc. expressly disclaims any and all responsibility for any direct or consequential loss or damage of any kind whatsoever arising directly or indirectly from reliance on any information contained in the whitepaper, any error, omission or inaccuracy in any such information or any action resulting therefrom.

This is not a recommendation to buy or financial advice, it is strictly informational. Do not trade or invest in any tokens, companies or entities based solely upon this information. Any investment involves substantial risks, including, but not limited to, pricing volatility,



inadequate liquidity, and the potential complete loss of principal. Investors should conduct independent due diligence, with assistance from professional financial, legal and tax experts, on topics discussed in this document and develop a stand-alone judgment of the relevant markets prior to making any investment decision.

We have prepared all information herein from sources we believe to be accurate and reliable. However, such information is presented “as is,” without warranty of any kind – whether expressed or implied. All market prices, data and other information are not warranted as to completeness or accuracy, are based upon selected public market data, reflect prevailing conditions, and our view as of this date, all of which are accordingly subject to change without notice. The graphs, charts and other visual aids are provided for informational purposes only. None of these graphs, charts or visual aids can and of themselves be used to make investment decisions. No representation is made that these will assist any person in making investment decisions and no graph, chart or other visual aid can capture all factors and variables required in making such decisions.

12. Risk Warnings and Terms of Use

You acknowledge and agree that there are numerous risks associated with purchasing ATBFIG, holding ATBFIG, and using ATBFIG for games created by ATB Games Inc. In the worst scenario, this could lead to the loss of all or part of the ATBFIG which you had purchased.

It is the responsibility of any purchaser of ATBFIG to inform themselves of, and to observe and comply with, all applicable laws and regulations of any relevant jurisdiction. Prospective purchasers for any ATBFIG shall be expected to consider the risk factors identified in this section.

If you decide to purchase ATBFIG, you expressly acknowledge, accept and assume the following risks:

- a. **Uncertain Regulations and Enforcement Actions:** The regulatory status of ATBFIG and distributed ledger technology is unclear or unsettled in many jurisdictions. The regulation of cryptocurrencies has become a primary target in all major countries in the world. It is impossible to predict how, when or whether official authorities may apply existing regulations or create new regulations with respect to such technology and its applications, including ATBFIG. Regulatory actions could negatively impact ATBFIG and/or ATB Games Inc. in various ways. ATB Games Inc. or its respective affiliates may cease operations in a jurisdiction in the event that regulatory actions, or changes to law or regulation, make it illegal to operate in such jurisdiction, or commercially undesirable to obtain the necessary regulatory approval(s) to operate in such jurisdiction. After consulting with a wide range of legal advisors and continuous analysis of the development and legal structure of cryptocurrencies, a cautious approach will be applied towards the sale of ATBFIG. Therefore, for the token sale, the sale strategy may be constantly adjusted in order to avoid relevant legal risks as much as possible. ATB Games Inc. is subject to various laws and is at risk in relation to changes in the laws and the timing and effects of changes in the respective legislation. This includes changes in the interpretation thereof which cannot be predicted by us.



- b. **Inadequate Disclosure of Information:** As at the date hereof, ATBFIG is still under development and its design concepts, consensus mechanisms, algorithms, codes, and other technical details and parameters may be constantly and frequently updated and changed. Although this whitepaper contains the most current information relating to ATBFIG, it is not absolutely complete and may still be adjusted and updated by our team from time to time. The team has no ability and obligation to keep holders of ATBFIG informed of every detail (including development progress and expected milestones) regarding the project to develop ATBFIG, hence insufficient information disclosure is inevitable and reasonable.
- c. **Competitors:** Various types of decentralized applications and networks are emerging at a rapid rate, and the industry is increasingly competitive. It is possible that alternative networks could be established that utilize the same or similar code and protocol underlying ATBFIG and/or attempt to re-create similar facilities. ATBFIG may be required to compete with these alternative networks, which could negatively impact ATBFIG and/or ATB Games Inc.
- d. **Loss of Talent:** The development of ATBFIG greatly depends on the continued co-operation of the existing technical team and expert consultants, who are highly knowledgeable and experienced in their respective sectors. The loss of any member may adversely affect ATBFIG or its future development. Further, stability and cohesion within the team is critical to the overall development of ATBFIG. There is the possibility that conflict within the team and/or departure of core personnel may occur, resulting in negative influence on the project in the future. If one or more of the members of our team were unable or unwilling to continue in their present position, we might not be able to replace them within a short time, which could in turn have a material adverse effect on our business.
- e. **Failure to Develop:** There is the risk that the development of ATBFIG will not be executed or implemented as planned, for a variety of reasons, including without limitation the event of a decline in the prices of any digital asset, cryptocurrency or ATBFIG, unforeseen technical difficulties, and shortage of development funds for activities.
- f. **Security Weaknesses:** Hackers or other malicious groups or organisations may attempt to interfere with ATBFIG in a variety of ways, including, but not limited to, malware attacks, denial of service attacks, consensus-based attacks, Sybil attacks, smurfing and spoofing. Furthermore, there is a risk that a third party or a member of the company or their respective affiliates may intentionally or unintentionally introduce weaknesses into the core infrastructure of ATBFIG and/or ATB Games Inc., which could negatively affect ATBFIG and/or ATB Games Inc. Further, the future of cryptocurrencies and security innovations are highly unpredictable and advances in cryptocurrencies, or technical advances (including without limitation development of quantum computing), could present unknown risks to ATBFIG and/or ATB Games Inc. by rendering ineffective the cryptographic consensus mechanism that underpins that blockchain protocol. Certain parts of the infrastructure may be outsourced to third parties. In such cases, we are reliant upon technology arrangements developed by such third parties for the running of its undertaking, and it is exposed to the risk of failures in such technology arrangements.
- g. **Other Risks:** In addition, the potential risks briefly mentioned above are not exhaustive and there are other risks associated with your purchase, holding and use of ATBFIG, including those that ATB Games Inc. cannot anticipate. Such risks may further materialize as unanticipated variations or combinations of the aforementioned risks.



If any of the indicated risks were to materialize, then they could have a negative impact on our finances and operational performance which can hinder the ability of ours to fulfill obligations under this whitepaper.

The challenges and risks are identified here do not exclude the possibility of there being other risk threats and the purchaser must be aware that the impact on us may be heightened due to a combination of several risks materializing simultaneously.

We operate in an emerging and disruptive industry that is under rapid and dynamic development. This includes, but is not limited to, the developments relating to the business itself, the underlying technology, and the regulatory and legal implications thereof. Specifically, in relation to public knowledge and understanding of emerging technologies, such distributed ledger technologies, smart contracts and other innovative technology arrangements, are still limited as at the date of registration of this whitepaper. The risks arising out of such may not be fully comprehended as of yet and new additional risks may arise in the future.

13. Social



14. Conclusion

The ATBFIG ecosystem allows players to own a piece of our gaming while creating a simple way to benefit from their playing time. We are aiming to bring non-crypto users to the blockchain world. In order to achieve that we believe the system should be transparent to the users as much as possible. Our ecosystem combines various types of games and revolutionary ability of blockchain with NFTs to offer players control of the content they make.

ATBFIG, which is a token based on the BEP-20 protocol, will act as the official currency in the ecosystem when purchasing goods and services within the games. Since all transactions take place on the blockchain that ecosystem is transparent and reliable, all your assets in the games are protected by blockchain as well. Join us now.